

1

2

3

# Pike Destroyer

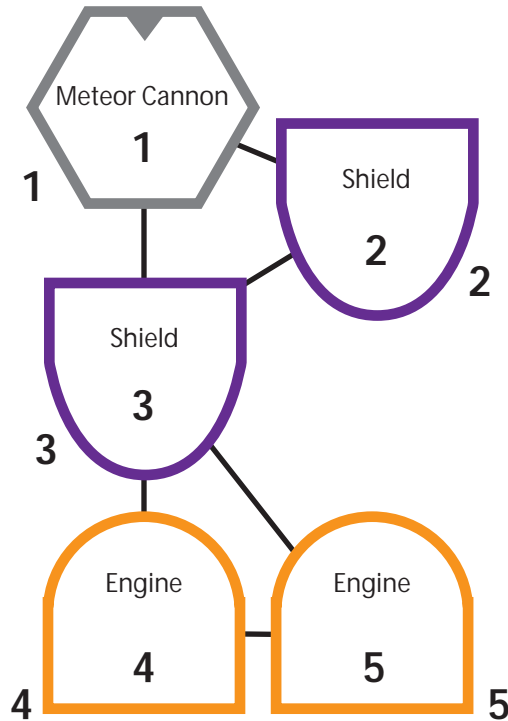
Size	Hull	Point Defense
5	1	2

Weapon	Qty	ACC	RNG	POW	Effect	Special
Meteor Cannon	1	2	3/6	4		-

Boarding Equipment	Qty	MAX	RNG	Block	Miss	Special
Assault Lances		All	1/2	-	Disrupt	-



## THRUST



4+ Points on:	Draw:
Repair or Melee	Forged in Battle
DMG roll	Critical Hit

Ratio	Damage Dice
2xPower < Defense	None
Power < Defense	
Power ≥ Defense	
Power ≥ 2xDefense	

Disrupted Crew

	0pts: No Damage		No Effect
1	1pt: Light	1	Power Down
1	2pts: Heavy	2	Fire
4	3pts: Destroyed	5	Hull breach